

It is the concept of connecting all the surrounding smart devices like Smartphones, TV's to the Internet. These devices use sensors to communicate with each other across the Internet and enhance the level of interaction.

By 2022,

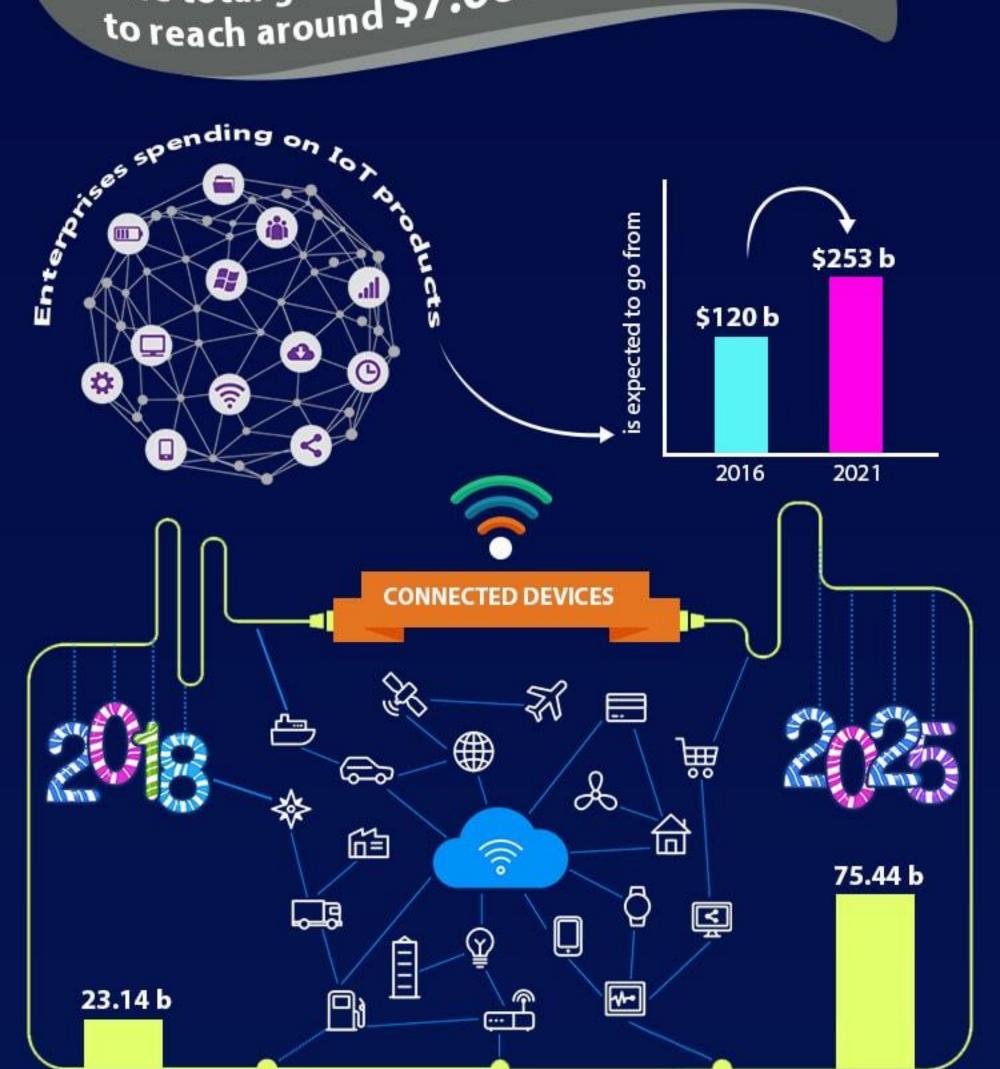
the no. of IoT

devices with mobile

connections is expected to exceed 1.5 billion.

What is

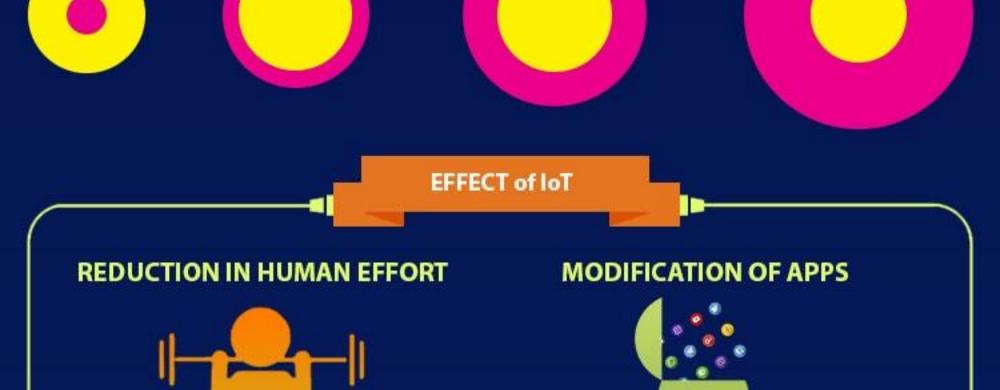




2015 2010 2005

The number of **DEVICES** that would be connected to the Internet is

expected to exceed the number of **PEOPLE** by 2020.



scope for apps to be developed in a short period of time. GIVING PRIORITY TO MAKING THE **APP MORE SECURE** 

This connectivity with devices has

allowed everyday tasks to be completed

by technology. This has reduced the time

and effort spent by app developers in

building the app and would give more



**CHANGE IN FOCUS OF APPS** 

The main focus of the app initially was to provide the best functions to the users.

Now, that could shift towards making

apps more interactive with other things

and devices.

With IoT becoming so widely used, no app

development company can survive for a

2020\*



Most app developers specialise with cross platforms, but with the rising

competition in apps that specialise in IoT,

Companies would definitely want to hire





